THE GM REPORT CARD

created by: Rob Mulligan, https://cybernationuncensored.com/

Describing People, Places and Things

☐ Well Done

☐ More Please

Using Voices, Accents and Mannerisms

☐ Well Done

☐ More Please

Using Sound Assets, Lighting and Props

☐ Well Done

☐ More Please

Keeping the Game an Open World

☐ Well Done

☐ More Please

Attention to Each Character

☐ Well Done

☐ More Please

Implementing Rules Efficiently

☐ Well Done

☐ More Please

Incorporating Lore into the world

☐ Well Done

☐ More Please

Gameplay Pacing

☐ Too Much, Too Fast

☐ Just Right

☐ Too Little, Too Slow

Meta Gaming

☐ Too Much

☐ Just Right

☐ Too Little

Level of Overall Fun

☐ Extremely Fun

☐ Yes it was Fun

☐ Not Very Fun

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I Want More of the Following

- ☐ Action and Combat
- ☐ Puzzles and Mystery
- ☐ General Roleplay
- ☐ Lifepath Usage
- ☐ Technology and Gear
- ☐ Weapons and Cyberware
- ☐ Corporations
- ☐ Gangs
- ☐ Nomad Packs
- ☐ Scavengers
- ☐ NPCs
- ☐ City Districts
- ☐ Suburbs
- ☐ Combat Zone
- ☐ Badlands
- ☐ Other Cities
- ☐ Other Countries
- ☐ Sea Themes
- ☐ Air Themes

- ☐ Land Themes
- ☐ Drama
- ☐ Comedy
- ☐ Violence and Gore
- ☐ Romance
- ☐ Enemies
- ☐ Allies
- ☐ Crime Bosses
- ☐ Thugs and Henchmen
- ☐ Corporate Assassins
- ☐ Edgerunners